**Feedback from Microteach 2 – Wednesday Class**

**Kudos to you**!

1. You seemed much more confident.
2. You seemed to enjoy yourself more.
3. Great voice projection!
4. Good job relating content to students’ experiences.
5. Good choice of manipulatives and other instructional materials.
6. Much better at opening your bodies up to the class.
7. Evidence of a lot of planning.
8. Good choice of examples to illustrate the concepts you taught.
9. You had students share what they created.

10.There was evidence of good probing; prompting was more

difficult, but you’ll get better with practice.

11.LOTS of good higher level questions! Yay!

12.I liked how a lot of you had students apply the concept you

taught in a real-life way.

13.Some of you had music in the background to set the tone and to set the tempo. – Nice!

14.Good modeling of your expectations.

15.Some of you used K-W-L charts to start your lesson. Appropriate use of this strategy.

16.Some of you used simulations to illustrate your point: chocolate chip cookie lesson – well-done!

**Areas needing improvement**:

1. Try to reduce the number of times you say “**you guys**” – too conversational – most of you were “guilty” of this.
2. Try to reduce the number of times you say “Okay?” – Sounds as though you are asking your students’ permission to do something.
3. If you are giving a sequence of directions, it would be beneficial to break up the directions into manageable parts or to provide the directions in written as well as oral form.

4.Some of you still need to open up your bodies when writing information

on the board. You might want to use an overhead projector instead.

5.Praise needs to be more specific\* – you’ll get better with practice.

\*Here are some examples of specific praise:

a. “I like how you read that sentence.”

b. “Good job pronouncing that word!”

c. “Thank you for stating the steps you followed in solving that

problem.”

d. “Great explanation of the causes of that war. You used good

examples to support your explanation.”